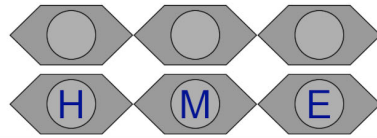
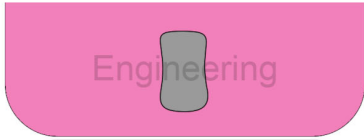
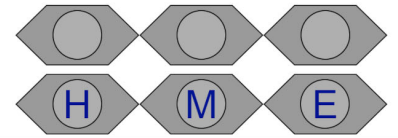
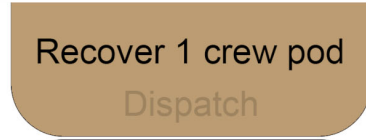


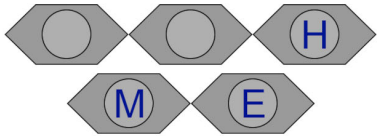
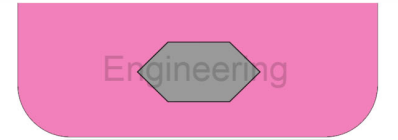
Launch to large cavern
(P1 control > empty > P1 present)



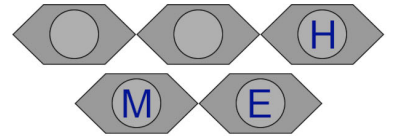
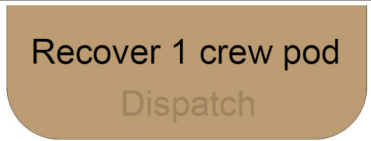
Launch to large cavern
(P1 control > empty > P1 present)



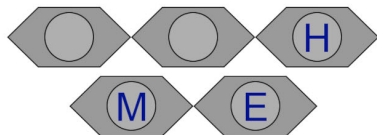
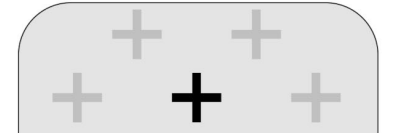
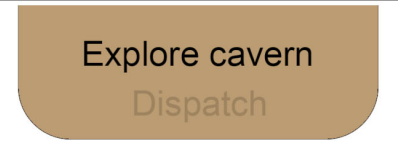
Launch to small cavern
(P1 control > empty > P1 present)



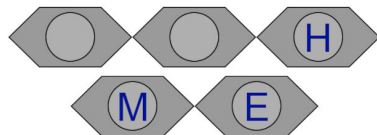
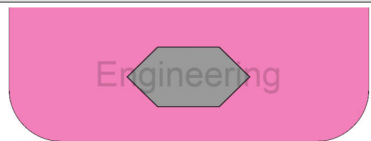
Launch to small cavern
(P1 control > empty > P1 present)



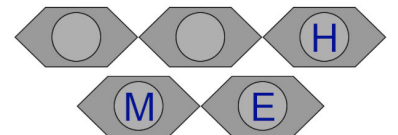
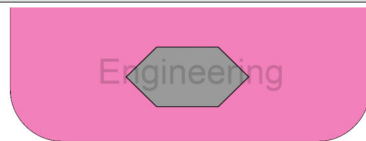
Draw vehicle
(face up card)



Draw vehicle
(face up card)



Draw mission
(face down card)



Draw mission
(face down card)

